Item 1. Commenter Information

I am providing comments on behalf of myself, A. Chaudhuri.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Aaron dekgado.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Aaron Dudek.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Aaron Lautzenheiser.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Aaron Mitchell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Aaron Smallwood.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Aaron Ten Clay.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Abdullah Aldobaie.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Abram Osborne.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ace Taylor.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, adam.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam Albrec.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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The 'ownership' society notions such as the enhanced-licensing agreements now before you, threaten to reduce all consumer spending to mere renting.

Items and services that are purchased, cease to be the property of the company that manufactured/offered them, and become the property of those who make the purchase. Any and all uses, that do not constitute illegal copy and/or distribution MUST be allowed as fair usage, or the consumer is relegated to the status of a minion.

Companies that seeks to make money by offering, but not surrendering products to those who purchase them are guilty of fraud.

Item 1. Commenter Information

I am providing comments on behalf of myself, Adam Beasley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam Drobotij.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam Farmer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam Gangle.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam Hasselwander.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam Imel.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam jarvis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam Lowther.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam M Coleman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam N Outler.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam Neth.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam Stubbins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adam van Kuik.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, ADAM W MEDLIN.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, ADHAMA MHUNZI-PAMOJA.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, A Digital User.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, ADLAI M COLLADO.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adn Naji.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Adnrew Haagr.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, a ferris.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Stop this assault on ownership at once. Copyright is all well and good, but you are allowing it to be used to fuel corporate greed at the expense of the consumer. This is dishonorable at best, and you can choose to do better.

Item 1. Commenter Information

I am providing comments on behalf of myself, Akhil Veluru.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Al.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alan Goldblatt.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration. Alan Goldblatt

Item 1. Commenter Information

I am providing comments on behalf of myself, Alan Hernandez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alanna Bodman.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, ALAN R PARKER.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, albert brunk.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alejandro.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alejandro Sandoval.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Aleksander S Mrugala.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Aleksandra Cruz.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alex.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alex.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alex.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alexander Crowell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alexander King.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alexander McClure.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alexander S Dohms.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alex Ernst.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alex Goodkind.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alex Hebden.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alex Kranz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alex Putnam.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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-LXP

I am an engineer by schooling; a tinkerer. In my day job, I work with small businesses to educate them and their employees and keep them safer. A workplace safety program can only be truly effective when customized to the situation, and the same applies to our electronic devices. DRM and copyright abuse shackles the third leg of John Locke's "LIfe, LIberty, and Property" best known in the "Life, Liberty, and Pursuit of Happiness" form used in the Declaration of Independence. A free people must be allowed to do with their property what they wish.

-Alex Putnam

Jan 2015.

Item 1. Commenter Information

I am providing comments on behalf of myself, Alex Santos.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alex Vargas.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alex Warofka.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alexzander M. Carnel.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alex Zimmerman.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alfredo Guevara.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, alice nelson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Alicia Aringdale.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ali Tajiki.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, allan kluttz.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Allen Anderson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Allen Coniglio.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Altaf Kassam.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Amol Kumar.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Amy.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Amy Towery.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

Amy Towery Moline, IL 61265

I'm a grandma of five. Same employer for 17 years. Same house for 16 years. I don't speed or talk on my phone while I'm driving. Why would you make me a criminal for trying fix my phone????

Item 1. Commenter Information

I am providing comments on behalf of myself, Andres Ortiz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Ball.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Beeman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Bond.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Carrell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Cigal.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Hernandez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Hilliard.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew James Snail.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Malone.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Munsey.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Pierce.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Querol.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Reed.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, andrew Schechtman.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Sirkin.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Smith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew T. Russell.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Tomashaska.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Wheeler.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andrew Wonnacott.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andy Adinolfi jr..

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andy Burton.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andy Dvorak.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Andy Pope.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Angel Andres Rosado.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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It is very important that once I own something, I get to modify for my needs as I see fit. The manufacturers almost never get a device perfectly dialed-in to suit my needs. That's why I must be allowed to always take any product "the rest of the way" with customization. Don't make me a criminal over this.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Anh Cao.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Anil Gullapalli.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Anthony.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Anthony.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Anthony.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Anthony Antonio.

Item 2. Proposed Class Addressed

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Thank you for your consideration.

A. D. ANTONIO

SEMPER FIDELIS

Item 1. Commenter Information

I am providing comments on behalf of myself, Anthony Gadd-Claxton.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Anthony Manzella.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Anthony Ng.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Anthony Ponce.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Anthony Rossano.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Anthony Shannon.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Antonio G.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Antony Mlinarich.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Aram Khalili.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright laws should be used to promote useful content creation. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and assail our digital freedoms. I need to have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers and of a free society as well as the demands of rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Arik Espiritu.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Artem.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Artem Titoulenko.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Arthur Gagnier.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Arturo Pacheco.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Aryn Lacy.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Asher Miller.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ashish Patel.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ashley Jackson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ashok.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ashwin Mathew.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Athena Letourneau.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Atle Bjanes.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Audionatique.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Auggie Turchiano.

Item 2. Proposed Class Addressed

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Thank you for your consideration.

Hi I am a 17 year old California born native!

I just don't understand why every year you people decide that you want to control what you don't understand so you write another bill against it's?

I don't think that's what the forefathers would of wanted.

I just want you to try and think about it from our perspective at least for once?

All you ever seem to do is change or lives for the worse or for your own personal gain!

If you ever want us for you than don't make things that go against everything that we are.

My generation is going to be you one day Just think about that someone that's 17 now is going to be in your chair one day.

Would you take away your own freedoms?

Item 1. Commenter Information

I am providing comments on behalf of myself, Austin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Austin Hill.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Austin Holeman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Avi Azoulay.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Axel Velazquez Hernandez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Barbara Genese.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Barclay Alan Zimmerman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Baron Nagao.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Barry Prindiville.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bart.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bart Martinez.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Baruch Rappoport.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ben.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ben Goldman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ben Goldwasser.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ben Hamati.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

Mr. Benjamin Hamati

Item 1. Commenter Information

I am providing comments on behalf of myself, Benjamin Britt.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

Benjamin Britt

Item 1. Commenter Information

I am providing comments on behalf of myself, Benjamin Brown.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Benjamin McGarrity.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Benjamin Moss.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Benjamin Myers.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Benjamin R. Bamford.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Benjamin Reese.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ben Kittner.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ben Mehling.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Bottom line, these are devices that we have bought and should have the right to do with them as we wish. If that voids the warranty, fine, we gladly accept responsibility for that. That should be the end of it though. No one should fear prosecution for modifying devices that they own.

Item 1. Commenter Information

I am providing comments on behalf of myself, Ben Sperduti.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ben Wuellner.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Copyright was designed to encourage creativity and fuel innovation, by allowing individuals and companies to protect their proprietary rights from commercial competitors. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Berayan dehneh.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bernardo G.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Berto Sanchez.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bill Clark.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bill Curd.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bill Groth.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bill Muller.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bill Sitkin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Billy Franklin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bjorn Fenwick.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Blake.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Please consider the importance of a competent society, and not one reliant on private corporations for repair and function. It is the responsibility of every responsible American to learn to be independent and be able to repair/improve the devices we legally purchase. Corporations feel the need to nickel-and-dime individuals with unnecessary newer devices when older ones fail - many of these failures can be fixed, putting money back into the pockets of individuals who will in turn spend their money in other ways. It is important that the marketplace recognize competence and innovation - and having the freedom to edit and improve the devices we own is an essential part of that. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers - we are the future rights holders, and the think tanks of much greater innovation.

Item 1. Commenter Information

I am providing comments on behalf of myself, Blake.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bobby Branning.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bobby Reece.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bob Clifton.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, BOB GERMAN.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bob knode.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bob Smith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brad.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brad Andersen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brad Houston.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bradley Hoover.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bradley Jones.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brad Mitchell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brad Pond.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brandi.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brandie Vignola.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, brandon isralsky.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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I expect the US Copyright office to lead with real insight and innovation. We are having this problem because a lack of truly intelligent leadership with real solutions.

The biggest problem is that everyone has disabilities, often unforeseeable by the manufacturer, that are helped by the use of technology. If you don't let people with disabilities customize their devices, they may not be able to use them.

Does someone with Cerebral Palsy have to break the law, just to make emergency calls??

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brandon LaCava.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brandtley McMinn.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brandy Stein.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brant Parrish.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brendan Caulfield.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brendan O'Bryant.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brent Chickey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brent Nef.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brent W Prater.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brett Bryant.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brett Chapman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brett H Wiegman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brian Bobo.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brian Cummings.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brian Di Vito.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. Let me say that again, I should have rights to improve upon property I own and possess. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Brian Izzo.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brian Keith Ritter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brian McIlveen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brian O Dempsey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brian Rempel.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brian Stine.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brian Thurston.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brian Troup.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brian Wark.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

By allowing me to fix my own Mac I have been able to extend its life by 3 years. A huge cost savings for me. And keeping it of the land fill.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Brielle Harrison.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Britton Dodd.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bronson Picket.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Very simply, in a free country where I am free to own property and other material goods, I should also be free to privately use these goods as I, not the government or some other corporate body, sees fit. This is a liberty that should be self evident in our democratic republic whose supreme law is the U.S. Constitution.

Item 1. Commenter Information

I am providing comments on behalf of myself, Brooker Smith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brooklyn Schlamp.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Brooks.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bruce A Hamilton.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bruce Curtis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bruce Derflinger.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bruce Howard.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bruce Skelly.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bryan Bartell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, bryan costanich.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bryan Davis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bryan Harclerode.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bryan Hess.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bryant.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bryant Gomez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Bryce Grundahl.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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We need to promote competition to keep down the cost of repairs instead of caving in to and allowing the consolidation of total control to large mega businesses with their lobbyists.

Item 1. Commenter Information

I am providing comments on behalf of myself, Buck Shockley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Buz Ottem.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Byron Carasco.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Caleb.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, caleb crome.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cameron Aldridhe.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cameron Freeman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cameron Heidenreich.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cameron Henderson.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cameron Hunt.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Carey Lange.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Carl Benjamin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Carlos Candanedo II.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Carlos Medina.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Carolyn L Hardy.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Carrie.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cathy Bean.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, cerien.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chance Anderson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chandler.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Charles.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Charles A Griess.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration. Chuck Griess

Item 1. Commenter Information

I am providing comments on behalf of myself, Charles Engelhardt.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Charles hartlaub.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Charles Robinson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Charles Schultz.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Charlie.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, charlie moerk.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Charlie Turri.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chase Waters.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cherie Onkst.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, cheri K.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cheryl Hadrych.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chloe Liautaud.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, chris anderson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Bayley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Bergerson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Cullen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Dunaway.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Ferderer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, chris frerick.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Gill.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. That is the key point. I have purchased these items, I possess ownership of them. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Grahn.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Kalenkiewicz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Kimmet.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Lake.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Meyer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

As an engineer, I grew up taking things apart, putting them back together, modifying them, and learning how they worked. What does it mean when it's no longer legal to do these things. I understand the need for manufacturers to protect their intellectual property, but that must be balanced with the consumer's ability to make things work as they see fit, not as they were made to be used.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Mueller.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Olin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Simiskey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Sipes.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Smith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Steiger.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Taylor JR.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to create a temporary monopoly. IT was to reward people for being creative and innovative. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, Please do your job and uphold the constitution and my rights.

MY rights are your duty to protect. Manufacturer privilege should always come second.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christian Comer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christian Moomaw.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for. Besides that, anyone planning on pirating will do so regardless if uses such as this are legal. Their work is illegal either way.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders. Again, I maintain the belief that keeping well-intentioned people from using their electronics as they see fit is doing nothing to fight piracy. A pirate does not care if it's legal to do this or that. What a pirate does will still remain illegal, and they still won't care. Leaving these restrictions in place does not somehow make piracy "illegal-er."

Thank you for your time and consideration.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christina Bagnaschi.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christine Burnham.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Thank you for your consideration.

SIMPLY THIS - I PAY for it then I OWN it. This goes for EVERYONE.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christine McCracken.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms-- not to mention making the rich richer! I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Carlson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Bell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Brown.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Chochlinski.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Cremeans.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Dean Cline.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

You should start caring about the people's needs instead of how much money corporations are taking in. It does not trickle down, the fact that corporations get so many laws limiting what people can do legally with stuff they own is ludicrous. "Innocent until proven guilty" should apply to modifications too.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Gajewski.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Gugumuck.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher J Nelson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher McKee.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Parrish.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Scott.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Sullivan.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Vasquez.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Whittlesey.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Christopher Woelkers.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, christos panopoulos.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Trabbic.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Waldron.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Ward.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chris Warren.

Item 2. Proposed Class Addressed

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Thank you for your consideration.

Give me freedom or give me the rope Abraham Lincoln.

Freedom to use property as I chose is a pursuit of happiness. Do not oppresse freedom for the profit of big business. C. Warren

Item 1. Commenter Information

I am providing comments on behalf of myself, Chris White.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chuck Garney.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Chuck Meek.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cindy Johnson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cisco Arreola.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Clare Pearson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Clark Benedetti.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Clay Leavell.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Clayton C. DeYapp.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cliff Roebuck.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Clifton Hartsuff.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Clint Slaughter.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cody Hatch.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cody Ray Hoeft.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Colby Landry.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, cole.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Colin Cogle.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Colin M. Packard.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, collin bissett.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Conor burgon.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Corban Hartleu.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, corey poore.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Craig Covey.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Craig Fosburg.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Cullan Stockton.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, curtis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Curtis Lellig.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Curtis Lellig.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Curtis Michels.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Curtis Sponsler.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, D. G..

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, D.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dag Joraholmen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dakota.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dale Cook.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dale Meredith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, DALLAS SMITH.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dal Perry.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dana Quinanola.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dan Barthel.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Daniel Cheng.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Daniel Grayson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Daniel Healy.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Daniel Helmstedt.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Daniel Labovitz.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Daniel Lanigan.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Danielle Richardson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Daniel Pray.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Daniel R Salmonsen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Daniel Reeder.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Daniel Sandvig.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dan Krautkremer.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Darin Flippo.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Darren Brestin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Darren DeBaillon.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dashiell Barlow.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dave Kuhr.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Dave Ohlman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dave W..

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Copyright laws kill innovation. If someone invents something, that's fine. But to block other people from using that invention to improve the world is simply idiotic. Time to tear down these barriers of creativity so we can get the world'd innovation engine running at full speed again.

Item 1. Commenter Information

I am providing comments on behalf of myself, David Andreasen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Barnes.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Frankly, I'm disgusted. I checked off all of the defaults as a part of this process, but I wanted to take a few sentences to explain why so that you have my personal perspective. I teach in the areas of copyrights and patents, so I know what I'm talking about.

Take software, for example. We don't buy software anymore. We license it, and therefore aren't able to do anything with it. That's not particularly onerous, but what happens when everything is licensed???? Your phone is licensed. Your camera is licensed. You computer is licensed. In other words, you don't own anything and can't do anything with the stuff you spend money on.

Also, the abuse of the DMCA is ridiculous. What do you mean I can't rip the DVD that I just bought so I can put it on my iPad??? Seriously??? You guys just want me to pay twice for the same thing.

Had enough.

Item 1. Commenter Information

I am providing comments on behalf of myself, David Blair.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David C.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Cardenas.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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America is about freedom not just freedom for criminals to rampage stores and commit crimes in the name of "demonstrations" not just to allow "illegal border trespassers" to get free food, school and health care, but for the true citizens of these United States of America to be truly free!

Item 1. Commenter Information

I am providing comments on behalf of myself, David Delelys.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Dorothy.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. It did this by preventing others from being able to copy their design or work and claim it as their own. In other words, Apple is the only company that can produce and claim as their own the iPad. Who should own an individual iPad? The purchaser to do with as he pleases: to use, to break, to add and remove software from, to sell to another person. But the purchaser should be limited in that he cannot sell that iPad while claiming it for their own work as something other than an iPad made by Apple. Just as a book cannot be published without the express permission of the author but the books that are purchased are owned by the purchaser to do with as they please. If the purchaser of a book desires to burn the book, they may. If they wish to sell the book to another person, they may. If the purchaser wishes to remove some pages from the book they may. So hardware, physical objects, should have the same ownership but not the rights to distribute as one's own intellectual work. Nor the right to copy significant portions of the book and distribute it free or paid without an agreement with the original author.

Copyright it's being abused to take ownership away from purchasers and pass it to the owners of the intellectual property. Copyright law is twisted to stifle creativity, limit

consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, David emery.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Engh.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Hausmann.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Thank you for your consideration. Have a Good One! Love, Peace and Perception

Item 1. Commenter Information

I am providing comments on behalf of myself, David Herb.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Hunter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Jenkins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David K.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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I consider anything purchased by an individual or organization belong to them and it is their freedom of choice to modify or change or fix the item. It supposed to be legal and anyone trying to prevent it is violating the basic rights.

I will do whatever I want with my property even it is legal or not as I earned it and no one gave it to me for free!

Item 1. Commenter Information

I am providing comments on behalf of myself, David Kaff.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David M. Simacek II.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David McClain.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Nowak.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Poinsett.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Price.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Przybylo.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Rainey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Rans.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Shanholtz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Solomonoff.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Soracco.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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These companies think they're looking out for their bottom line in the short-term, but this line of reasoning is pathetically short-sighted. These roadblocks won't stop people from being curious and exploring their creativity, it only slows them down. When profit-minded entities can finally fix their sights to a future of true innovation, people will truly work together to make the world a better place.

Item 1. Commenter Information

I am providing comments on behalf of myself, DAVID SPINDLER.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Valerio.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, David Wilson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, David Woolsey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Freedom of expression should not be encroached upon. The rights and freedoms to use lawfully obtain digital hardware, software, and material (audiovisual works, data, and other digital information) foster creativity, expression, and healthy competition. Innovation cannot thrive when stifled by big corporations seeking to monopolize their industry. Individuals who lawfully obtain digital devices, software, and audiovisual works should be allowed to work on, repair, and improve, for their own personal needs, expression and enjoyment, the devices and work they lawfully obtained.

Item 1. Commenter Information

I am providing comments on behalf of myself, Dax Grove.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, daylon.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dayton Hasty.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Deborah Miller.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dennis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Derek.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Derek Rose.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Derrick Gould.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Devin Ledesma.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Devin Mast.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Devin Parker.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, DeVoshay Johnson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, DEXTER RUCKER.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Diane Colonello.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dick Curtis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dick Ng.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Diego Escobar.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Diego Torrico.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, diego torrico.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Digger Jensen.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dimitar Bounov.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dj.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Donald Bland.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Donald Hoskins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Donald J. Deyo, DVM.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Donald Light.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Don Graham.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, D Onkst.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Donnie Murdock.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Don Slaymaker.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

Allow DRM removal on ebooks and format changing so they can be read on any of my devices.

Item 1. Commenter Information

I am providing comments on behalf of myself, Doug Cavit.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Doug Frankhouser.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Douglas Chalmers.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Douglas Wright.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dr. Catherine Flynn.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, dr3van.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Drake Chen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Drew Carey Buglione.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Duke Briscoe.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dusan Tatomirovic.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Dustin Vereker.

Item 2. Proposed Class Addressed

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I can swap the tires, wheels, hood, mirrors, engine, phone case, phone screen headphones, pretty much everything. I night the car, phone, tablet, game console, tractor, etc. I skills be able to tinker with it, even the software, if I'm doing it benevolently with no mail intent. I should be allowed to improve, or innovate and find new features, uses, and applications with the devises I buy. I sold be able to increase the security on my devises when the stock security is less than adequate.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Dylan Fox.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, E..

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, EAMON MCQUAIDE.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Earle Rowe.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eddie Heins.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eddie Rivas.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ed Dugan.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Edman Cheung.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ed Mullins.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, eduardo avalos.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Edward A Castillo.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Edward Barrett.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Edward Stone.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Edward Sumpter.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, ed wayne.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ekim UNAL.

Item 2. Proposed Class Addressed

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Idea of copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Eleanor Adams.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, ELi Blaine.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eliot Sluyter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Elizabeth Cornett.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ellen McDonald.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Elliott Paul.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Elspeth Murday.

Item 2. Proposed Class Addressed

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Please especially consider the needs of patients, for whom the right to access their own information at the time and place of their choosing, and without monetary repercussions, can be a literal life-or-death need. This is no less true for consumers who would create and implement new safety modifications to the increasing array of automated systems found in every home. Even a modification which improves daily function, quality-of-life, or mood can improve overall physical and mental health, limiting poor decision-making and inattention.

We are humans, and the ability to adapt our surroundings to meet our needs is how we prevail when faced with the most difficult of challenges. Please do not permit our most

powerful tool to languish unused where it might instead be incrementally, or dramatically, improving life for all who follow.

Item 1. Commenter Information

I am providing comments on behalf of myself, Elvin Martinez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, elvis brazil.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ema Imeraj.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Emily Dirsh.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Emily Evans.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Emmanuel Rosario.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Adams.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Erica Fonseca.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Burns.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric C. Berlin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Donch.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Essen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Gibson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Henderson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric I RodriguezPomales.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Kuzmenko.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Lightbody.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Louis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Myers.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Pohlman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Rader.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric S Peterson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Eric Sharp.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

When Corporations are allowed to limit customers' rights, they form another type of monopoly. This limitation on customers eliminates driving forces that bring about improvement and increase value in products, making profit and control the bottom line. What about raising the quality of life for all, and caring for the environment?

Item 1. Commenter Information

I am providing comments on behalf of myself, Eric w.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, eric wardowski.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Erin Talberg.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ernest Jones.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ernie Boss.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Erwin Hengst.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Erwin Yi.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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As a teenage boy, I was given an opportunity to tinker with computers, in that growing obsessions I learned to take apart my computer and put it back together. It fostered a problem solving attitude that I carry with me today. To be considered illegal to modify equipment that I own, whether it be through software or hardware seems ridiculous to me. I want my 2 kids to be able to become problem solvers and adapters through being able to tear electronics apart and put them back together, especially with the digital age, being able to adapt and approach problems that way is crucial to their future and I hope that it can be something that can be done legally

Item 1. Commenter Information

I am providing comments on behalf of myself, Eryq Hatchizzle.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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A copyright should not be the right to bully.

Item 1. Commenter Information

I am providing comments on behalf of myself, ES Koch.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ethan Doh.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ethan Welker.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, evan clancy.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Evan Gartley.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Evan Hollander.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Evan Richardson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ezra Atikune.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Farrell William.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Felix Alvarado.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Fernando Lazo.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Fernando Martinez.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Flynn Myers.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration. I appreciate it.

Item 1. Commenter Information

I am providing comments on behalf of myself, Forrestt hill.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Francis M. Pallien.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Francis McIlveen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Frank Burch.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Frank Durham.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, frank Hurtado.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Frank O'Day.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Frank Portolano.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Frank Schabell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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As a law abiding citizen, I disagree with your office lobbying against my own repairs and/or modifications of devices, household appliances and machines that I own and wish to understand better in my free time.

I am tinkerer by nature and by doing this, I feel that you forcibly trying to suppress a passion I have had since birth. I believe that this is unconstitutional. As a free American I believe that I have the unalienable right to the "Pursuit of Happiness" and as for me, that is researching, disassembling and repairing the things that I own.

I have a passion for Self Education. Many great Americans such as Benjamin Franklin, Thomas Edison and the Wright brothers(in my humble opinion) would be classified in this category of person. I ask you, what would the world look like if these gentlemen were forced to suppress their desire for knowledge and understanding in the way things operate?

I cannot help but feel that with the actions your offices are taking are encroaching upon my rights as an American.

I thank you for your time and your consideration.

God bless,

-Frank L. Schabell Amateur Tinkerer

Item 1. Commenter Information

I am providing comments on behalf of myself, Franz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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I pay money to own a product, not rent it. Once purchased, I feel it is my right to do with it as I choose.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Fred.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Freddie Kinsler.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Fred Haydon.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Fred Steffen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gabriel Cardona.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gabriel McKenna.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gabriel Pesek.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gabriel Trisca.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gaby Schleining.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Galen Sinnock.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Garrett Burd.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Garry Anslow.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gary.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gary Civilikas.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gary Domino.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration. Gary Domino

Item 1. Commenter Information

I am providing comments on behalf of myself, Gary McCracken.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gary Milosovich.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gary misbach.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gary Muller.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gary Nickerson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gary Paudler.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Genaro Vazquez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, gennady shvartser.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Geoffrey Lehr.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Geoffrey Thomas.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Geoff Schulteis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, George E. Falardeau III.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, George Hanson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, George Harasimowicz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, George loui.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gerald B. Van Guilder, Jr..

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gerco Dries.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Glen Logan.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Glenn Jones.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Glenn Madere.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, GMadonna.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Googol Life.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gopal Nair.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Grant Rauscher.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Greg Gudorf.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, greg leeper.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Greg McCune.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Greg Mlynarczyk.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gregory Madgey.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gregory Peter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Gregory Pfluger.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Griffen Fargo.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Guadalupe Campos.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Guy Nievez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, H. Lavar Pope.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Haig Evans-Kavaldjian.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Hanniff Sutherlan.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Your actions stifle creativity, and lock the progression of the human race into the hands of the very rich

Item 1. Commenter Information

I am providing comments on behalf of myself, Hans Erian.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Hari.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Harold McFarland.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Harry Hugel.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Hector Martinez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Hector Moreno.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Helder.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Helen M O'Neill.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Herbie Walker.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Hirum Horkweller.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Holie Barker.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Holly Willis.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Horace Mundy Jr.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Howard Chu.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ian Brandt.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ian Culling.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, lan Keck.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ian Kelley.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ian Kimmel.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, lan LaRue.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ian Marsh.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ian Moriarty.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ian Porteous.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ian Shatanoff.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ingo Wittig.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Irene Baldwin.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Isabeau Vandenhove.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Islam Elnaggar.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ivan Soto.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, J. R. Black.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jace Olson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jack Danos.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jack Dubnicek.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jack Kephart.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jack Lucero.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jacob Akopian.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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People have the right to choose and changing the way people chose is a violation of basic natural and human rights!

Item 1. Commenter Information

I am providing comments on behalf of myself, Jacob Burnette.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jacob Covington.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jacob Edwards.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jacob Elias.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jacob Evans.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jacob Harris.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jacob Joiner.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jafari Burleson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jahdai Cintron.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jaime.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, jaison cook.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jake Hale.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jake Ottaviano.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, James.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, James.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Benson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, James bergold.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Dale.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, JAMES DAVIS.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Derr.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Fastner.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Forbes.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James garrity.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Hamski.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, james holiah.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Hsiao.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Hubbard.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Knauer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Langridge.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James McCarter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James McFadden.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James McGee.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Philput.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Revelo.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Vann.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, James Zapata.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jan Jakub Ober.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Janna McLaughlin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jarrod Donohew.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jason Dancks.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jason Danner.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jason Ferris.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jason Hammond.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, jason howard.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jason Karoub.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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If I own something legally it is my right to do with and use how I wish. I am tired of being held hostage by companies that I purchase items from.

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Item 1. Commenter Information

I am providing comments on behalf of myself, jason Marszalec.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jason McCormick.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jason Moujaes.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jason Richards.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, jason shaw.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jason Watt.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Javier Canzobre.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jay Carter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

Keep Freedom Free...

Item 1. Commenter Information

I am providing comments on behalf of myself, Jay Jacot.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jay jaz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

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Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jaymes Winger.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeff Busch.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, JEFF CARTER.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeff Dennison.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeffery Earlywine.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeff Hibbard.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeff Klarr.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeff Neff.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, jeff redding.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeffrey Fitzkappes.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeffrey Kamis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeffrey Macias.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeffrey Meyer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeffrey Wills.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeffrey Wright.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeff Sarbak.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeff Scott.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeff Smith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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In general, copyright laws were enacted to spur creativity and innovation, but they have been twisted and abused into having the opposite effect. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Jeff Suovanen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeff Wood.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jen Kuta.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jennifer Hale.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jennifer Swarts.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jennifer Tran.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jerad Avigliano.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeremy Aguirre.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeremy Bundgaard.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeremy Casanave.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeremy Ellsworth.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jeremy Ludwig.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jerry L Sherwood.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jesse Orloff.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jesse Rhodes.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jessica Wienczkowski.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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If I purchase any device, service, or media, I should have the right to research, repair, modify, or backup my personal property as long as I am not distributing or infringing on copyrighted materials.

Item 1. Commenter Information

I am providing comments on behalf of myself, Jessie M Redding.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, J Hauer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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When I purchase, or legally acquire something, It should be mine to use, repair, modify or study, as I see fit. It is one thing to protect the legitimate rights of inventors and copyrighters, and another to stifle further understanding, invention, and simply the right to use, repair or modify my own property.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, jim.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jim Cavoli.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jim Engelhardt.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jim Fogarty.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jim Kardos.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jimmie Ray Austin JR.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jimmy Hucks.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jimmy Wingard.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jim Nadolny.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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While content creators have a justifiable interest in protecting their are, and corporations have a legitimte interest in protecting their trade secrets in no way should they be allowed to create a hostage class of consumers who no longer have little or no opportunity to buy products w/o software, but are turned into rightless licensees instead of empowered and (full) owners of the products they buy.

Item 1. Commenter Information

I am providing comments on behalf of myself, J L MILLER.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joan George.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joanne Davis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joaquín Iglesias.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joe.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joe Celentano.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joe Holloway.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joe L. Orozco.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joel.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joel Gillman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joel Henry.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, JOEL LAMOTTE.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joe Perugini.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joe Speers.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joe Walter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joey Natividad.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, John.

Item 2. Proposed Class Addressed

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This is just an excuse to steal things. Do not let people do this.

Everything that's being submitted to you regarding "unlocking" "jail breaking" "remixing" and everything of the like is really just code for "stealing." That's all these people want, to steal things they did not pay for. Do you honestly think the thousands of people from reddit.com signing this petition have actually jailbroken their phone to "make sure it has the latest in security" or do you think that maybe they did it so they could get angry birds for free. Or do you think maybe they did it so they could enable a wifi hotspot without their carrier charging them... Or gee, I don't know, maybe they did it to follow the instructions of thousands if youtube videos with millions of hits showing you exactly how to steal digital products. Go on youtube and type "jailbreak *insert device name, iPhone, iPad, etc* " and see for yourself what people are actually concerned with. You'll be hard pressed to find a handful of videos showing you how to "better secure" your device, and you'll find countless "how to get free games & music" instructions.

Item 1. Commenter Information

I am providing comments on behalf of myself, John.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Allen.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Archer.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Bouyea.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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I helped my business obtain patents for our unique and innovative use of the Internet as a service for flight planning. This was appropriate, justified and eventually granted by the Patent office.

Copyrighting products, not services, to prevent the legal owners of those products is absurd. Once the product is purchased by a legal, rightful owner they are entitled to do whatever they want to do with it. Preventing any desired purpose by the owner demeans the value of their purchase. We certainly wouldn't tell someone that can only use their wheat flour to make cookies when they bought it to make bread.

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Busch.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Collins.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Custer.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John D Wilbur.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John doe.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Galley.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Grable.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Grassi.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Haley.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Hodges.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Jorgensen.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Kelly.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Lyon.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John M Smith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Muschelli.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Nelson.

Item 2. Proposed Class Addressed

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Thank you for your consideration.

I make my living repairing, configuring, and installing, computer systems, networks, printers etc. You can include most of the devices you have listed and some you have not. I have been doing this full time since 1977 for businesses and individuals and I presently intend to continue this full time endeavor. If they take that away, what is left? What is left is our dependence on Corporate America and Big Government to solve all of our issues.. Really? How is that working so far??? Healthcare is a disaster!! Have you ever tried to call Microsoft for help? I could go on and on.......

Thank you for your efforts, I am 100% in agreement.

John Nelson

Item 1. Commenter Information

I am providing comments on behalf of myself, Johnny Burkette.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, John P Tipton Jr.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Peloquin.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Robert Sengstaken Jr.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Roberts.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Rushing.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Russell.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Scancella.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Sherwood.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Simmons.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Taylor.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Thomas Pulliam.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John VanBlaircom.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, John Wiedenheft.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jokton Strealy.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jon Anderson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jonathan.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jonathan barrio.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jonathan Blitz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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And please remember that creating a legal framework that respects freedom is the only way to maintain public respect for the law and institutions of government. The institutions of copyright law will become irrelevant if the law is so tilted against consumers that the vast majority find themselves having no respect for the law.

Item 1. Commenter Information

I am providing comments on behalf of myself, Jonathan Cook.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders. Rights holders' rights shouldn't be extended to limit the benefit I can derive from a device, piece of media, or software that I have purchased. That perverts the intent of copyright and is blatantly anti-consumer. It leads to a world where consumers can never own the things they purchase, where everything is really rented or leased. That may be good for mega-corps and other businesses, but we the people need our government to stand for our rights first.

Item 1. Commenter Information

I am providing comments on behalf of myself, Jonathan Eddy.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Jonathan Ennis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jonathan Gilbert.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jonathan Schulenberg.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jonathan Shifflett.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jon Bridges.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jon Hansen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, jon jackson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jon Molnar.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jordan.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jordan Vohwinkel.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jorge galvez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jose.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Jose A. Lopez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joseph.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joseph Argyle.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, joseph bennett-paris.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joseph DeGraw.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joseph Hirsch.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joseph LaFreniere.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Joseph Manning.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joseph Razmek.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joseph Tadsen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joseph Wisniewski.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Josh Cohen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Josh Green.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Josh Morrow.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Josh Shepherd.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Akins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Bluhm.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Clark.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Curfman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. That alone is a great thing, truly. But it's now being abused to do exactly the opposite every single day, stifling creativity, limiting consumer choice, dismantling property rights, and chipping away at our digital freedoms. I should have the right to remix, modify, and repair the things that I rightfully own. As electronics are becoming increasingly integrated into every kind of product in this world, please consider the needs of consumers as well as rights holders.

This trend needs to be reversed. Someone needs to draw the line in the sand, take a stand, and say "this far, no farther" to those who would push to abuse copyright protection. I am hereby doing this, as are many others who see the way things have gone and know that it isn't right. It's time to stop punishing those who wish to tinker, to develop, and to safeguard. It's time to make a stand for repairability, experimentation, and openness.

Thank you for your consideration in this matter.

Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Harp.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Hawkins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Hurley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Scott.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

This is AMERICA!!!! We pay you for out products as a good business owner you should allow your customers to be happy and let us fix and mod our products as we please. Just remember if you don't have us, you don't have a business!! So don't tick us off!! :D

Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Smith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Sucsy.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Tompkins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Joshua Urlaub.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, jp.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, J.R. St. Clair.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Juan Padilla.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Juan Torres.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Judd Gledhill.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Judith Levin.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Juergen Mentor.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Juho Jaakkola.

Item 2. Proposed Class Addressed

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None of these facts harm the copyright owners themselves. They have earned the money from the purchase, they have no reason to have control of something I own. I am not agreeing to a lease from the copyright owner when I make the purchase. For these rights to be halted, I am trusting my life to something unknown to myself.

Item 1. Commenter Information

I am providing comments on behalf of myself, Julia Benson-Slaughter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Julian Gonzalez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Julien Legault.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, julio Vazquez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Julius Mapalad.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Justin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Justin Leishman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

If someone wants to sell me something with strings attached, that's fine. Have them write a contract so that I'll know I'm in over my head. Don't let them sell me something and then later come to inform me that something I've done to the thing I own is "forbidden". That makes it sound as if I'm only leasing it from them.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Justin Mitchell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Justin R San Agustin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Justin Springer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Justin Steeve.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Justin Teal.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, JUSTIN W BOGLI.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Justin Winders.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Justin Yoder.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kai Marshland.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Karen Dern.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Karl Kohler.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Karl Wighaman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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It is absolutely unconscionable that a country built on freedom of creativity would stifle that creativity for a few dollars. As has been proven and will continues to prove, that as innovation comes to market it creates more innovation from those that take those ideas and try to create their own.

When will government learn that more government is not the answer. We have elected officials that have no idea about technology and innovation passing laws about technology and innovation. Thanks Newt Gingrich for dissolving the office of Science and Technology where these elected officials at least could find a clue.

Apple would never be as the actions of its creators would be illegal Microsoft stole ideas and Bill Gates would be behind bars. The rest of us would be arrested for using the stolen products....

Crazy, Nutty, Uninformed, Ridiculous and Shameful.....

Copyright Music, Copyright Books, Copyright works of art but

DO NOT COPYRIGHT MY ABILITY TO USE IT THEY WAY I WANT TO USE IT !!!!

Item 1. Commenter Information

I am providing comments on behalf of myself, Karl Woerth.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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I own my products and devices. It should be my choice to do whatever I want with them.

Item 1. Commenter Information

I am providing comments on behalf of myself, Kate Fenker.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kate Kennedy.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Katherine Chant.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kathryn Goering.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kawika Heftel.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kay Reeves.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kayla Stormont.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Keith Beiting.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Keith Kovacs.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Keith Lamprecht.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Keith Smith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Keith Veleba.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Keith Weinberg.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kellen Riley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kellie Stein.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kelly Burghart.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kelly Guthrie.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kelly O'Neil.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kelsey Waters.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, kenneth bradshaw.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kenneth Brantingham.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kenneth J Heaton.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kenneth Kolbly.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Copyright law, along with Patent law, was originally designed to encourage creativity and fuel innovation. And it has succeeded at that. But copyright, and specifically the DMCA, is currently being abused by content owners to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. This is a property rights and/or fair use issue. Most of the best engineers in this country started out as youngsters by taking apart the things that they (or their parents) owned and learning to understand them. To continue to support the development of these top-notch inventors and engineers, it is imperative that modification and tinkering is permitted from the lowest levels. It is essential that all of us have the legal right to modify and repair the things that we own. I can legally take a printed book and cut it up for a display or copy passages to post on my wall. This right to fair use must extend to all copyrighted content. The type or location of the content should not exempt it. Electronics are being integrated into every kind of product and copyright is being used to protect the software in those devices, making this issue pervasive in every walk of life. Please consider the needs of consumers as well as those of the rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Kenneth Themm.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kenny Cheng.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kent Manegold Jr..

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kerron Kyle Lewis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kevin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kevin Cherrington.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kevin Claunch.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kevin D. Davis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kevin Ghantous.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kevin Harris.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, kevin hutcheson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration. Kevin Hutcheson

Item 1. Commenter Information

I am providing comments on behalf of myself, Kevin Mathewson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kevin McClaury.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kevin Myers.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kevin New.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Thank you for your consideration.

Kevin New

Item 1. Commenter Information

I am providing comments on behalf of myself, Kevin Parker.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kimberly Hiland-Belding.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Klmmel M. Eggers.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kin Smith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kipp van Schooten.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kirk Lane.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kirk Larsen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Klonimes K Biderman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Korey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Krista Carter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kristen Koski.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kristin De Granda.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kurt Froehlich.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kushal Khandelwal.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kyle.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kyle.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kyle Ellis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kyle Into.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kyle Kornkven.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kyle Ladrigan.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kyle Lutter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kyle Neiswender.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kyle Sweeney.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Kyle W Reid.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Innovation comes faster when People are not afraid to try to achieve, it should be Encouraged. Thank You, Take Care. KYLE Reid. Thank you for your consideration.

Item 1. Commenter Information

I am providing comments on behalf of myself, Kyle Weatherly.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, L. R. Simmons.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Laine Lee.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, laird christenson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Lance S Littlefield.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Landon Owens.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Landon Shane Adrian.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your time and service to our country.

Item 1. Commenter Information

I am providing comments on behalf of myself, Larry Page.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Larry Proffer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Larry Rix.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Larry Smith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Latasha Williams.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Lawrence Small.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Lee Perry.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Lee Wolfer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Leonardo Silveira.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Leonard Zoe.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Leslie Krygier.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Levi morey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Liridon Dedvukaj.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Lisa Taylor.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, L Litchfield.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Loren Rogers.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Lorina Potter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Louis Chagoyan Jr.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Louis Marinelli.

Item 2. Proposed Class Addressed

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Thank you for your consideration.

It is time the Public is no longer made a prisoner of the media companies. They own intellectual rights but not for what we buy and own

Item 1. Commenter Information

I am providing comments on behalf of myself, Loyal Poehler.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Luca.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Lucas McConville.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Luca Traverso.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Luis Lopez.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Luis Marrero.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Luke Sares.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Luke Thomas.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Luther Eason.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, L Welty.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Lyle Thompson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Lynn Heinlein.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Manon Lamothe.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, manuel.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Manuel Chavez.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, maranda.

Item 2. Proposed Class Addressed

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Thank you for your consideration.

These are OUR devices meaning WE own them... Quit trying to control everyone by taking away our freedoms.

Item 1. Commenter Information

I am providing comments on behalf of myself, Marc.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Marcel Cascasan.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Marcos.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Marc Vanderkolk.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Maria Shank.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Marius Frangu.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Abbs.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Agnes.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Altman.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Batik.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Bowen.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Cai.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Chester.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Dymek.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Fuller.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Jones.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

These things all seem quite self-evident. I realize that the point-of-view of many people can blind them to certain things. I.E., Monopolies are destructive of society in general. Yet every day, almost every minute these days, the people need to be on guard against attempts to create these same monopolies.

Homo Sapiens is capable of so much it boggles the mind. Yet so much of that creativity and ingeniousness is put to use hurting and controlling people. Shouldn't we start down THAT road?

Item 1. Commenter Information

I am providing comments on behalf of myself, Mark kemmerer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Lineberger.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Owens.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mark Walls.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Martin Anderson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Martin Dinner.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Martin Joseph.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Martin Martinez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Marwan Mustafa.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mason Hoppes.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matej Voboril.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matt Gates.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Barnard.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you very much for your consideration.

Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Bennett.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

eWaste is a huge problem, so we should be free to re-use as much as possible. When we are locked out of these devices, they become useless for any other then their intended purpose and usually end up in a land fill.

Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Dahl.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Denninghoff.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Dewitt.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Eschbach.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Fitzgerald.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

Personally, I believe that this is America, and that we had formed under the idea that this is a country where there is a freedom of speech, and if this country was formed today, the founding fathers would have included the freedom of doing what we want to our own property. When we buy iDevices, computers, gaming consoles, eReaders, smart watches and smart TV's, we work hard and pay for them, so legally they are our property to fix, hack, jailbreak or resale. So I believe it is only in goodwill and the idea of freedom that we should be able to tinker with whatever devices we own or pay for.

Item 1. Commenter Information

I am providing comments on behalf of myself, matthew gircys.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Goguen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Goniu.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Hatch.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. The industrial revolution spawned a generation of the mechanically literate, people to create and invent and ultimately drive our economy. The integrated technology revolution can do the same.

We need to let it.

Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Hirsch.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Holland.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew jones.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Leonard.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Massa.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Murphy.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew O'Mealey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew R. McGuire.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders. Also Cable service providers and or other telecommunication entity's should all maintain services to prevent locking of services that would otherwise promote a competitive/fair market.

Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Tiderman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Touchton.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matthew Vincent Doto.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matt Lansdowne.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Matt Seng.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, matt wheatley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, maurice tate.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

Years ago the FCC demanded that tv providers would allow consumers to own their cable boxes. They did not not clearly define the use of mcards which allows companies like Verizon to charge PER box a 'nominal' fee. These cards should be a part of the consumer's box and as such should not be charged for their use. The Verizon rules do not explain the use or charges for said mcards.

Item 1. Commenter Information

I am providing comments on behalf of myself, Max Azarcon.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Max Heinicke.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Maximilian Mulder.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Max Jewett.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Max Starr.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Maxwell Petersen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Maxx Boggs.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Maynard Olson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, megan shoff.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mert K..

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mervin Rosario.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Barber.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration and remembering the public at large.

Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Berger.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael C Miller.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Campbell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael cerda.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Chung.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Davis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Domino.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Hacker.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, MICHAEL HEINS.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Hulburt.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Kahn.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Knispel.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael L Belew.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Lindsey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael McGee.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Oltman.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael P Dickerscheid.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael P. Cumbee.

Item 2. Proposed Class Addressed

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Thank you for your consideration. Michael P. Cumbee

Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Potter.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Quick.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Understanding diversions and entertainment is vitally important to understanding culture. Games have become a hugely important example. Like books and film they are a window into the hopes, fears, and dreams of the time they were created. However, unlike books and film, games have not received the same level of attention for archival and preservation. Current durations of copyright protection require special consideration be paid to the preservation of software because of how quickly computers and game consoles become obsolete. Owners should be allowed to circumvent DRM to ensure their purchased games are compatible with newer hardware.Ú

While services such as Steam and GoG have helped to preserve a smattering of the most popular legacy games by bringing them back to market, there are no such market forces to encourage the preservation and archiving of more niche titles, which are just as important to preserve. This exemption is particularly important for those niche titles.Ú

Because this exemption only applies to lawfully acquired games, there is no harm to whatever entity currently holds the rights. There is simply no reason to forbid circumventing DRM so that people may continue to play the games they have already purchased.

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consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Recuelo.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Reyes.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Shyu.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Sokolewicz.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Stanford.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Van Leuven.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michael Wolf.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Michele Beach.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mick Wheeler.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Miguel.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Miguel Alvarez.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Miguel Rivera.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Miguel Rod.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mikail Kinstler.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mike Craft.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, mike dart.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mikel Butler.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mike Man.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, mike moore.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mike Roberts.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mike Thomas.

Item 2. Proposed Class Addressed

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Where we go as a society depends on avoiding mistakes of the past. Liberty is dwindling, globally. Not increasing as it should if we are to advance. The pieces are in place for prosperity, at least in a relative sense, for many people. In order for this to trickle farther down the stream and improve the lives of many more, the middle class all over the world needs more power and opportunity. There is a demand and this will be a lot easier if the legislative elements actually represented individuals.

Item 1. Commenter Information

I am providing comments on behalf of myself, Mike turzo.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mikhail Iliatov.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mile Dwyre.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, minh vo.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mircea V Croitor.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mitch Angus.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mitchell Buchler.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mitchell Madden.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, M Lewis.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mohhand Battah.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Molly Ashford.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Morgan Sheeran.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Morty Tarr.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Muhammad Akhtar.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Mukunda Modell.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Murray Pickard.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Myles Davis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Narjit Aujla.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nataly Elbaz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, nathan.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nathan A Barry.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nathan Berent-Spillson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nathan Collins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nathan Dorn.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nathan Horvath.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nathaniel Cooper.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nathan Kalupa.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nathan Kinkade.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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As far as I understand it, the ostensible purpose of copyright is to fuel creativity and innovation by giving people a financial incentive to create and innovate. Copyright is now being abused to do exactly the opposite. Creativity and innovation do no happen in a vacuum, they build on things that came before. One of the major groups of people who innovate, benefiting us all, are people who like to tinker (think Apple and Microsoft). When copyright law prevents people from understanding the products they buy and own, and from improving upon then, copyright then stifles innovation and encourages rent-seeking, not innovation:

https://en.wikipedia.org/wiki/Rent-seeking

Copyright has a place, but it's reach and abuse has crossed a line where innovation and creativity are hindered. Please allow Americans to continue be a culture of tinkers and innovators!

Sincerely,

Nathan

Item 1. Commenter Information

I am providing comments on behalf of myself, Nathan Little.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

Nathan L.

Item 1. Commenter Information

I am providing comments on behalf of myself, Nathan Rittenhouse.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Neal Addison.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Neal Bridges.

Item 2. Proposed Class Addressed

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The corporations SELL their products to consumers like me, the corporations enjoy huge profits and deserve to protect their designs and devices from unethical commercial competitors. However, by accepting money from consumers like me, these corporations have agreed to release ownership and control of the items purchased, that is the heart of this issue.

Item 1. Commenter Information

I am providing comments on behalf of myself, Neil Feuerhelm.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nicholas Baldinelli.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nicholas C Mayr.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nicholas McDonald.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nicholas Spano.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nicholas Stock.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nick Bonfanti.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nick Jordan.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nick Michael Meisher.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

Mr. Nick Michael Meisher 169 Racquet Rd. Wall, NJ, 07719

Item 1. Commenter Information

I am providing comments on behalf of myself, Nick Prescott.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nick Smith.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nick van Terheyden.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nikola Tesla.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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By restricting this type of innovation, you are just inviting a different type, one that you will never be able to control. Instead of focussing on how to improve a device or service, innovative minds will first have to come up with a way to circumvent your new laws. Furthermore, you will drive our brightest scientific minds away from this country to a region that respects free market ideals.

You are creating a scientific dictatorship that will be a living nightmare for your progeny. Please reconsider your actions.

Item 1. Commenter Information

I am providing comments on behalf of myself, Nison Malayev.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nlo Jan.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Noah Davis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, NOAH GOORLAND.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Noah Guillory.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Noah Haskell.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Noah Norton.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Nope Noway.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, OBRIAN CHILDS.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ocie Ward.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Oleg Battarowski.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Oliver Meyer.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Omar.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, ORLANDO FUENTES.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Oscar Christophersen.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, OSVALDO FERRERO BAKER.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Otis P..

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Owen.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, pablo blasi.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Patrick.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Patrick Adkins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Patrick Bisi.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Patrick Daniel O'Connell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Patrick Ford.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Patrick Kniesler.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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I chose to include what I did because of my personal belief in the merits of each.

Item 1. Commenter Information

I am providing comments on behalf of myself, Patrick Maxton.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Patrick Moretti.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Patrick Phillips.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Patrick Terry.

Item 2. Proposed Class Addressed

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If I rent or lease something, I am bound to a rental or lease agreement which might effect my freedoms. However, if I purchase something, then I own it outright and it is no one's business how I use it, unless I am infringing on their rights.

As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders, AND VOTERS.

Item 1. Commenter Information

I am providing comments on behalf of myself, Patrick Weyer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, PATRICK YTZEN.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Paul Dorman.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Paul rogers.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Paul Scott.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Paul Shelton.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Pau terry.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Pedro Ponce de Leon.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Perley Mears.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, perry.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, peter rausse.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Peter German.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Peter Jewett.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, peter soldan.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Peter Troy.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Peter Valdez.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Pete Stang.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Phillip Lawler.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Phillip Rubio.

Item 2. Proposed Class Addressed

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Again, My name is Phil Rubio. I am concerned about my rights to make changes to the electronic goods I buy and want to make sure that nothing comes between me and those rights.

Item 1. Commenter Information

I am providing comments on behalf of myself, PRINCE MELENDEZ.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Qays Poonawala.

Item 2. Proposed Class Addressed

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I and others would love to play our old games in multiplayer. As an example, we love Command and Conquer Red Alert.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Quinn Haley.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Quinton Zastawnik.

Item 2. Proposed Class Addressed

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Thank you for your consideration. Please keep what is great about our world free technology as it exists today is only because people looked at something and saw a way to make it better. If we cannot improve as a free economy we have no right to live, breathe look see or feel anything not perscribed and paid for to a forign government who has an ownership in the company that built it.

Item 1. Commenter Information

I am providing comments on behalf of myself, R. Matthews Plymire.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, R. Propst.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Raa'Shaun Leonardi Hunter.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rachel Scinta.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Radek Kolecki.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rainer Hosch.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rajesh Haridas.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Randall Hebert.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Randy Jordan.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Randy Layhey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ray Baldado.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ray Jones.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ray LeBlanc.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Raymon Arroyo.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Raymond Clinton.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Raymond Grove.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Raymond Jenkins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Raymond Talbott.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ray Satiro.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rebecca Brothers.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

The digital age is often portrayed as a time of unlimited opportunity, when it's possible for anyone to jump in and create things to improve their lives in both physical and emotional ways.

Copyright was designed to fuel this movement of innovation, but it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. People should have the right to remix, modify, and repair the things they own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights-holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Reese Howell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Reese Howell.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Reg.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rex Beene.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rex Petrechko.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rhonda Pole.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ricardo Gonzalez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Beyer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Bigelow.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Collins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Fetik.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Gewin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Griffin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Leonard.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Lovell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Mejia.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Rosenlev.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Small.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Smith.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richard Young.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rich Broyles.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Richie Mentgen.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rick Binion.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rick Gilbert.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rick Linnehan.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rick Woodring.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Riley Major.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robbie Tame-Brooks.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Baindourov.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Blackerby.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Bradburn.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Breznak.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Cameron.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Cogliser.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Coles.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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"Abandonware" should lose all protections by default.

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I dread the day when my house is copyrighted or DMCA'd with some form of needless encryption so I can no longer do repairs on it myself or higher my own trusted repairman. Only lengthy, expensive, builder authorized service will be allowed.

Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Crum.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert F Brost.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Finkstein.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Gdovic.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Greene.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Hernandez.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Laszko.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Montgomery.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Patrikios.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, robert petruskevicius.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Qua.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Ragan.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Reichner.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Shoaff.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Tewksbury.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert thatcher.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Vitalis, Jr..

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert W Mulvey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Robert Wlosek.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rob Royse.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rob williams.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rodger Kline.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rodney belle.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rodney StJohn.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rodolfo Aramayo.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Roger Busch.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Thank you for your consideration.

Tinkering, modifying, repairing, is how the innovators of America learn to create the future. Please don't cripple American innovation or our desire and need to re-use and re-cycle what we already own and in many cases spent thousands of our hard earned money.

Item 1. Commenter Information

I am providing comments on behalf of myself, Rohit Kapur.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Roman Zaks.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ronald Perkins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ronald Picard.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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If we purchase a product then we own the product and should have the right to modify it as we please. If you don't want us to modify the products then don't sell them to us. You collected our money for the product we purchased don't try and and control what we can and can't do with it. Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, ronald ratliff.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ronald Scarbel.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ronald Thomas.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, RONNIE D RIDDELL.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Many of these instances of copyright protection only serve to force us to buy a product on a manufacturers schedule while they hold back updates from devices that are clearly powerful enough to run them. Most of these devices are built to run open source software be it Android, Linux or others. We cannot in many cases even install these free softwares legally because we would then break the sales cycle even though we would probably end up with a more capable device simply by upgrading using OS's such as stock Android. Please allow me to actually take ownership of these devices that I have invested obscene amounts of money in by giving me the freedom to extend their lives and to remove the bloatware that I have no interest in owning or using if I like.

I do not pirate music, movies, or software and it is not fair for these manufacturers and carriers to hold me hostage. That is something an actual pirate does.

Item 1. Commenter Information

I am providing comments on behalf of myself, Ron Wallin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ron West.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rooney.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Rory Webster.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ross.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ross S. Heitkamp.

Item 2. Proposed Class Addressed

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Technology, with its rapid pace of upgrade and change, has increased the consumption and waste of Earth's resources. In many industries, the pace of development has slowed and there is not as much innovation as before and the manufacturers are not content to let their sales drop when they are no longer able to innovate. They are then trying to use artificial means to stimulate their sales - a new form of planned obsolescence. By controlling what can be loaded on a machine and decreasing the usefulness of devices over time, they can enlarge the gap between their older products and new ones artificially. The result is more waste. The result is less innovation. The result is a drain on our economy. The result is stagnation.

I write this message on a computer that is about 6 years old, because Apple was not able to close this system off using DRM. However, my tablet, an original iPad that is newer, loses functionality each day as I am forced to upgrade to Apps that are not compatible to the older iOS that Apple has abandoned me with. Thus, even though my hardware is still functioning well, its usefulness erodes due the manufacturer's constraints.

Item 1. Commenter Information

I am providing comments on behalf of myself, Ruarai Tobin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ruben Rodriguez II.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, R Umbarger.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Russell Keys.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Russell loges .i.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Russell Moore.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Russell Riall.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan Bumann.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan Coryell.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan Crabtree.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Think of it in terms of educational evolution. I didn't discover or develop Algebra; I had to learn from the building blocks of those ahead of me. The same is true for anything else. Having just registered for the first classes of my MBA, I can assure you that I have not discovered much of anything! I've held onto the coattails of many amazing minds before me. My point is this: if I am to learn about the operating systems of my phone or video game system (for example), I will be greatly hindered without access to said operating system software. Perhaps I am developing security software as a small startup or research outfit, criminalizing tinkering will only hinder progress and advancement. We need to have access and freedom to not only learn, but also to fix our own items. If I have paid for something and own it completely, I cannot fathom how

I should be limited to what I can do with it. This kind of stranglehold on freedom goes against the very idea of American ingenuity and exceptionalism. Let us become more and more exceptional as time moves forward.

Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan Gross.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan Hunter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan Jones.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan King.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan Martinez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan Milakovich.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

If a publisher went out of business there would be a uprising if they required that every book they had published and was lawfully purchased be returned. Games should be know different in the regards to online collaborative game play. Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Imagine a world where the devices and things around you, devices you own and purchase. Can't be fixed by you when broken, can't be told what to do by you, and can't be used to do something amazing that could possibly change the world by you because you can't tinker, modify or use it because of its software. Lets live in a world where garage tinkers, hobbyist, students and Joe Public is free to use the machines they own. Instead of a world where those same people are held hostage to the whims of the corporates that make the devices.

Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan S. Northrup.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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I bought it. I own it. I should be able to use it as I see fit, including modifying it to suit my purposes. It's that simple.

Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan Schank.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan velarde.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ryan Wells.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Salim Faour.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sally Zettel.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sam.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sam Eilertsen.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sam Eisenmann.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Samir Nassar.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sam Johnson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sam Lowe.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sam Tomlin.

Item 2. Proposed Class Addressed

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Please help foster creativity and innovation rather than stifle it.

Item 1. Commenter Information

I am providing comments on behalf of myself, Samuel Ball.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, SAMUEL CAMACHO.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Samuel Walletz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sarah Montuori.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sc.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Schuyler H. Williams.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Alexander Brestin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Andrews.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Balay.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Beeman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Boydman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Brestin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Cauley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Cherf.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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I should have the right to archive any digital media I legally purchase for my own private use. I should have the right to translate any digital media I have purchased for my own private use from one digital format to another, possibly more advanced, digital format in order to preserve my ability to use that media. Copyright laws are meant to be used to protect the rights of the author and should not be used as a way to obsolesce content. How many times will everyone have to buy the "White Album" again?

Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Harvey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Ingram.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Ingram.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Jamieson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Johnson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at Americans' digital freedoms. We should have the right to remix, modify, and repair the things we own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Kawa.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Loddesol.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Marchini.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott McQuary.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Nemmers.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Scott Williams.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, seamus.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sean Bobbin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sean Cearley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sean Cheshire.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sean Enyart.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sean Mandable.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sean T. Brann.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sebastian Green.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Serge.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Seth Reilley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Shannon Jean.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Shannon Perry.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sharan mashaal.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Shari Schaefer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Shawn Bailey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Shawn Dixon.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Shawn Lee.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Shawn Moseley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Shawn Overweg.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Shelly K. Webster.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sherri Griffin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sherry Howry.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, S Hunter Simpson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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I like using my stuff, tinkering with it, and fixing it myself when need-be; just hoping that doesn't get taken away (by big business who might do stuff to make said things more difficult, under some guise of protecting themselves). Our forefathers got it right: freedom as long as it doesn't impose on another's freedom (i.e. big business should be free to make money, but then draw a line when it takes away my freedom to fix or continue to use my stuff as I see fit).

Item 1. Commenter Information

I am providing comments on behalf of myself, Sidharth Sen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sidney.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sidney.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Sidney P. Cooper.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Silvia Barrett.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Simon Keen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Skyler Collins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Spencer Bigger.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Spencer Hersom.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Spencer Sweeney.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Stacey Abshire.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Stalin Calderon.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Stephen Bond.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Stephen Colson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Stephen E Myers.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, stephen gillikin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Stephen Gulley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Stephen Paraski.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Stephen Potter.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Copyright was designed to encourage creativity and fuel innovation by protecting the copyright holder from others copying their invention or idea. The protection is going too far. As an owner of various devices, electronics, digital media and machines, I should have the right to modify, change and alter these things as I see fit for my own personal use. I am not selling or seeking a profit (putting at risk the original creators profits), but making something work better for me. The manufacturer of something doesn't know me on a personal level and doesn't know EXACTLY what I want. They may get close and I buy their product knowing that I'm going to alter that product to fit my needs. If the act is illegal, then I am probably going to pass on the product (hurting the manufacturers profits) and find/make something else to meet my needs.

Item 1. Commenter Information

I am providing comments on behalf of myself, stephen rogalla.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own just as major corporations and manufacturers do. When I purchase an iPad from apple with a Samsung LCD screen inside of it and pay sales tax on it that device is now mine, not Samsung's and certainly NOT Apple's. Until the day comes when Apple gives them out for free, what i purchase and pay for is MINE and no one else's. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Stephen Wojcik.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, sterling oldemeyer.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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I repair equipment for a living my livelihood depends on being able to repair, diagnose and modify this equipment.

Item 1. Commenter Information

I am providing comments on behalf of myself, Steve Berry.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steve Chase.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Thank you for your consideration. I will NEVER bend to this evil empire tec takeover. You are part of this but no person can be made to bend to brutish overlord rule. It has NEVER sustained its type and the mass always takes the offending party or gov down.

Item 1. Commenter Information

I am providing comments on behalf of myself, Steve Curtin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven Beckerle.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven Bradford.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven Danz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven Goldade.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven Guadalupe.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven Harman.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven L Stevens.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven Laverne Peterson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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ON A PERSONAL NOTE: I would say it's difficult to imagine why the Copyright Office isn't making these reforms immediately, but I understand there are politics to consider. For instance, you have to make sure you keep your jobs by making the decisions the appointing politicians want you to make. You have to ensure those appointing politicians can shape the debate and use one-liners to keep the average American voter confused. And most importantly, you have to ensure those appointing politicians receive campaign contributions from the corporations interested in keeping the consumer in their pocket.

When you are staying up late at night worrying about the damage the DMCA does to

the consumer, I just want you to know, I understand.

Thank you for your sacrifice.

Item 1. Commenter Information

I am providing comments on behalf of myself, Steven McCale.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven Molen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven Proctor.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steven W Murray.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steve Roossien.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steve Sloan.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Steve White.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Stuart Simpson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Susan Parker.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Susan Tomlin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Szymon Sikora.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tammy Furloni.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

By allowing consumers the right to more access of their devices, you would be cutting down on electronic trash. Our planet is in crises due, in large part, to the disposibility of so many products.

Also, as a consumer, when I purchase a product, I assume that I can keep and use that product forever If I take care of it. If that isn't the case, manufacturers need to start giving us "expiration" dates so we can be aware if we are paying for a product that may

change next year or if we can count on it working as intended for the next 5 years. This would definitely effect my purchasing choices.

Item 1. Commenter Information

I am providing comments on behalf of myself, Tanner Jepsen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Taylor Kokinos.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Taylor Leaming.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Taylor Walraven.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ted Brassfield.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ted Burns.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tedesco T. Woody.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Ted Keys.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Teri Yazdi.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, terrence Thompson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Terry Barton.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, The Commander.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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If I buy something, I should own it. Completely. Not own half of it and be restricted with what I can do.

Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas Asmuth.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas Bauer.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas Berg.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas Commerford.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas Counavelis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas Evans.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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In our world today consumers are no longer in power. The companies producing products are driving consumers into what they feel is best or most profitable.

This kind of blatent disregard for the free will we have as humans is unacceptable. If companies provide cars or game consoles free of charge they should retain the right to control them and what we do with them.

Anything I purchase should be my decision what I do with it.

Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas Garvin.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, THOMAS LEWIS.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas McClintock.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas Morgan.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas W Schafer.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas Wilson.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Thomas Woodard.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, tim cole.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tim Crothers.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tim McCartney.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tim O'Brien.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tim O'Donoghue.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Timothy Allen.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Timothy J Woods.

Item 2. Proposed Class Addressed

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Thank you for your consideration.

P.S. Kill innovation and kill your country. Look what communism did to industry.

Item 1. Commenter Information

I am providing comments on behalf of myself, Tim Russell.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tim Schmidt.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tim Towner.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, TJ Barelmann.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Todd A. Wilson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Todd Bone.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Todd C Mathews.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Todd Drabinsky.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Todd Harrington.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Todd Janes.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Todd Kelman.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Todd Shrewsbury.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tomas Ulang.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Tom Jankovic.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tom McClure.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Toni Neumann.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tony Brown.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tony Heupel.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

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Item 1. Commenter Information

I am providing comments on behalf of myself, tony lucas.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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I'm not saying steeling someones work is ok just if i buy something outright i'd like to own it outright not kinda sorta lease it maybe. This sort of behavior stifles creativity and innovation.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Travis Bavar.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Travis Hoffman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Trevor Fogle.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Trevor Papke.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Trevor walker.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Trip Wynn.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Troy.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Troy Gruetzmacher.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Troy Toggweiler.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Troy Westerby.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tyler Allen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, tyler bode.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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People own the hardware so they should be able to install their own software/firmware on it. Locking everything down prevents people from letting their creativity shine. What ever happened to the pursuit of happiness? Running your own code or even open source or free programs hurts nobody. Look at linux. It's open and free. You can modify it all you want and share it.

My galaxy s5 is boggy because of all the bloat. There are pages of apps I don't ever use and don't want on my phone. I paid with my own hard earned money for the phone and I can't even run cyanogen mod or another open source rom because At&t locked the bootloader and refuses to provide the keys to unlock a device I rightfully own. It's

at&t software that I don't want running on my device.

Tractors and cars now require you to pay ridiculous amounts of money to fix because you have to pay a service tech to fix it. The days of fixing your own devices and machinery are gone. Not being able to repair things yourself hurts people financially and malfunctions that you could have normally repaired yourself can even kill or seriously hurt you and others. People should have a choice on how they want to use the products that they purchased.

Item 1. Commenter Information

I am providing comments on behalf of myself, Tyler Brown.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, tyler krakowski.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tyler Lofgren.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tyler M Redding.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Tyson Kelley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Veron.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Vicente H Suarez Zambrano.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Victor Andino.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, Victor Fitch.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Victor Garcia.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Victor Jones.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Villatoro Daisy.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Vincent.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Vincent Maggio.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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I place more value on this issue than almost all others, and consider it to be a something that will sway my vote every November.

Item 1. Commenter Information

I am providing comments on behalf of myself, Vincent Perry.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Vincent Spadea.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Wade McGraw.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Wally Magda.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Walter Duch.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Walter m riseman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Wilbur Goltermann.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

The Constitution says all people have the right to life liberty and property. It doesn't say "rich people's property", it says property. When I buy something, it becomes my property, not Apple's, nor any other company's - it is MINE to do with as I wish.

Item 1. Commenter Information

I am providing comments on behalf of myself, Wilbur Mummey.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Wilbur Ronald Long.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Wilford Bryan Lammers.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, will.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Will Hampson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, WILLIAMAYERS.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, william bitz.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Chellis.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Davies.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Williamettia SCOTT.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Finley.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Heineman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Hutchins.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Luneski.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William McManimon.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Miller.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Mitchell.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, william nash.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Reynolds.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Salmonsen.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Swann.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, William Thompson.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Willliam Kukman.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Woodrow Wiest III.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Wrenn Bunker.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

Games shouldn't have to die when the manufacturer support for them does. I support this exemption because it would serve player communities that wish to continue using their purchased games, as well as archivists, historians, and other academic researchers who preserve and study videogames. Copyright law should be used to prevent actual piracy. They should not be used to stop consumers from playing games that they have already paid for.

Copyright was designed to encourage creativity and fuel innovation. But it's being abused to do exactly the opposite. Every single day, copyright law is twisted to stifle creativity, limit consumer choice, dismantle property rights, and chip away at our digital freedoms. I should have the right to remix, modify, and repair the things that I own. As electronics are integrated into every kind of product, please consider the needs of consumers as well as rights holders.

Item 1. Commenter Information

I am providing comments on behalf of myself, Wyatt Bennett.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Wyatt Tauber.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, xandra dee.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Yael Rootberg.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, yamil cortez.

Item 2. Proposed Class Addressed

Proposed Class 23: Abandoned software – video games requiring server communication

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Item 1. Commenter Information

I am providing comments on behalf of myself, yaz pant.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, yitzhak Y'rush'lme.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, yosef schtroks.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, you dont need this.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Yrent.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Zachary Becker.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Zachary Garver.

Item 2. Proposed Class Addressed

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If the focus of copyright law is only to constrain the way in which consumers can use the items they purchase, then it will cut off the oxygen to cultural organism that takes existing ideas, iterates on them and invents wholly new concepts. These concept have the potential to transform entire industries.

Please consider copyright law as an opportunity to empower the next generation of inventors - not a means to protect the corporate status quo.

Item 1. Commenter Information

I am providing comments on behalf of myself, Zachary Heil.

Item 2. Proposed Class Addressed

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Item 3. Statement Regarding Proposed Exemption

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Item 1. Commenter Information

I am providing comments on behalf of myself, Zachary Sneddon.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Zach cross.

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Item 1. Commenter Information

I am providing comments on behalf of myself, Zach Johnson.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Zack.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Zion Yisrael.

Item 2. Proposed Class Addressed

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Item 1. Commenter Information

I am providing comments on behalf of myself, Zsolt Domonkos.

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