My name is Gabe Parrotta and I am a video game publisher working on Android, iOS and flash platforms.

We rely on having open hardware to update out devices to the latest firmware for Quality assurance testing and platforms diagnostics.

Our goal is to publish the best content and to do this we need access to devices that might not be supported by the manufacturers anymore. This has been an issue with Android since day 1.

Having access to the root files and systems allows us to see exactly how our apps are responding to different phones and allows us to keep our devices up to date with the most current releases from Android.

Using cyanogenmod since my first android, I have a deep respect for the work they do and knowing that they do not use CarrierlQ is a big plus for our business.