




## Document Details

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## Submitter Info

**Comment:** Video games may seem trivial to people who didn't grow on a with them. My mom asks me when will I outgrow them. But they are a legitimate form of artistic expression, combining a multitude of disciplines, from programming and writing to music and animation. All of these things are worth preserving as snapshots of not only technological progress but as an insight into the culture of their times. I strongly believe that the emerging academic interest in video games will continue to grow and future researchers and enthusiasts will look back on video game history and want to know what it was like. Preservation in the present is necessary for that to be achievable. There are many areas that are under-explored at present, but online games pose a particularly large challenge for preservation. The ongoing cost of their servers makes it unprofitable for their creators to keep them online perpetually, even when they may be of cultural importance. History is bigger than profit, so it would be to the benefit of current and future generations to allow this exemption to the DMCA. 

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