1. What are the most significant challenges related to monetizing and/or licensing photographs, graphic artworks, and/or illustrations?

> Mostly, it's finding the audience for your work. The internet is a massive place, filled with talented individuals, and making your work stand out for it's intended audience is difficult

2. What are the most significant enforcement challenges for photographers, graphic artists, and/or illustrators?

> Sites such as 9gag, who often post cropped and uncredited images online, leaving the artist with zero credit for their own work. Such websites break current copyright laws with impunity, and need to be stopped. Behind that are companies such as Hot Topic using digital art as the source of art for their overpriced T-shirts, making money off of artists by stealing from them

3. What are the most significant registration challenges for photographers, graphic artists, and/or illustrators?

> None that I can think of

4. What are the most significant challenges or frustrations for those who wish to make legal use of photographs, graphic art works, and/or illustrations?

> The fact that they have to *support the artist's wellbeing(!) in order to get art(!) noooooo.* This is sarcasm. Often times it's finding the original artist if they wish to credit them.

5. What other issues or challenges should the Office be aware of regarding photographs, graphic artworks, and/or illustrations under the Copyright Act?

Art belongs to it's maker. It's not okay for an artist to need to register every thought that translates from their head to the page on threat of losing it. Those thoughts belong to us, the creators and builders. Artists deserve credit, not hoops to jump through.